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Giovanni Dipilato



### **ABOUT ME**

Young product designer. Born and rised in Barletta. Since I was born I have had a passion in the arts world that lead me to attend painting lessons and worshops since early age of 5 up til today. For all my life, I have been studying and focusing my attention in arts and eventually this passion lead me to what I love to do, design. Graduated with honors from NABA in Milan with a thesis project in Desing for All. In all my projects I focus around the main user and the people behind the product. I love working with teams and experiment in each step of the creative process from concept to production. You can never trust a sketch therefore I always try to prototype my ideas. Currently attending the first year of MA Design Products in Royal College of Art.



# HOBBIES & INTERESTS

CONCEPT ARTIST Digital drawing, painting and sculpture
MOLD & PROPS MAKER
CINEMA ADDICTED



### LANGUAGES

ITALIAN, ENGLISH

# Https://giovannidipilato94.wixsite.com/design GIOVANNI DIPILATO PRODUCT DESIGNER

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Bē Giovanni Dipilato

## **WORK EXPERIENCE & AWARDS**

POKÉMON SCHOLARSHIP WINNER

2020

**FREELANCER** 

2019

FRANCESCO FUSILLO\_collaboration

DECEMBER 2018

During the first two weeks of December I had the pleasure of working on a conceptual backpack for O BAG with the architect and designer Francesco Fusillo.

PREMIO NAZIONALE DELLE ARTI in FLORENCE

OCTOBER 2018

Mention of honor in the "research" category, I participated with my thesis project "Design is Blind".

CLAUDIO LARCHER\_collaboration

SEPTEMBER 2018

During the month of September I had the pleasure of collaborating with architect Claudio Larcher in the production and presentation of some of his products for different companies.

**EUGA DESIGN STUDIO** intern

FEBRUARY 2018 - JULY 2018

Studio on the design and production of various lamps, including "Plena" with its wall mounted version for Foscarini.

**BESTWAY®** 

DECEMBER 2017 - MARCH 2018

The inflatable of 2020: Bestway is the leading company in the field of inflatables, such as furniture and entertainment. Our project was selected as the winner of the competition.

**TRINITATE®** 

SEPTEMBER 2017

Collaboration with the Trinitate group of Léon in Mexico. Production of small objects for the home, currently in production. "Luz" project was exhibited during the week of the Milan Furniture Fair 2018.

**DESIGN THINKING ON ROPEWAYS** 

MAY 2017

Workshop on the conceptualization of a futuristic rope transport scenario on the occasion of the International Ropeway Congress OITAF 2017.

**SCHWARZKOPF®** 

APRIL 2017

Design of streamer stands and exhibitors

#### **POLIMARK®**

APRIL 2017

Research and experimentation workshops on materials produced by the company about future scenarios and new uses.

T12 LAB whit the coordination of SARA RICCIARDI

**APRII 2016** 

Workshop "The Park of Wonders", Fuorisalone 2016. Implementation of projects of environmental sustainability and critical consumption using waste materials.

IL PIATTO COME SIMBOLO UTILE

JULY 2015

Competition organized by the Order of Architects P.P. and C. of the Province of Monza and Brianza and APA Confartigianato. Mention of honor.

TANGARI s.r.l.®

MAY 2013 - APRIL 2014

Product designer and corporate concept artist

**EDUCATION** 

Royal College of Art, MA Design Product

CURRENTLY ATTENDING THE FIRST YEAR\_2019

NABA Nuova Accademia di Belle Arti Milano
BACHELOR DEGREE IN DESIGN WITH HONORS 2017

LICEO ARTISTICO FEDERICO II

PRODUCT AND JEWELLERY DESIGN\_2013

Jewel designer whilst learning construction technics that often lead to internship with real companies.

**SKILLS** 

ADOBE PHOTOSHOP

ADOBE INDESIGN

KEYSHOT

SOLIDWORKS

RHINOCEROS

AUTOCAD